



THE MODEL PRIMARY SCHOOL

COPPER BATTLE!

RULES OF THE GAME

Each Key Stage has their own bottle for collecting money. Gain points by adding coppers (1p and 2p coins) to your Key Stage container. Lower other Key Stage total by adding silver (5p, 10p, 20p or 50p coins) or gold (£1 or £2 coins) to their container.

COPPERS

All 1p and 2p coins
ADD to your Key
Stage total

SILVER AND GOLD

All silver and gold
coins SUBTRACT
from the Key Stage
total

GOAL: MOST POINTS WINS!

+1



+2



-5



-10



-20



-50



-100



-200

